Discrete symmetries of hypergraph states

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Tetrahedral Geometry-Topology Seminar 1 April 2016

with support from NSF grant PHY-1211594 and Lebanon Valley College faculty research grants



- 2 Graphs and Graph States
- 3 Hypergraphs and Hypergraph States
- 4 Symmetry, Geometry, and Combinatorics
- 5 Summary and Looking Forward



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- standard basis for \mathbb{C}^2 is $|0\rangle = \begin{bmatrix} 1\\0 \end{bmatrix}$, $|1\rangle = \begin{bmatrix} 0\\1 \end{bmatrix}$
- we speak loosely and write the vector $\alpha \left| \mathbf{0} \right\rangle + \beta \left| \mathbf{1} \right\rangle$ but always mean its equivalence class in \mathbb{P}^1

The Bloch Sphere





• *n*-qubit Hilbert space is $\underbrace{\mathbb{C}^2 \otimes \cdots \otimes \mathbb{C}^2}_{n \text{ factors}} = (\mathbb{C}^2)^{\otimes n} \approx \mathbb{C}^{2^n}$

n-qubit Hilbert space is ∑² ⊗ · · · ⊗ C²
 = (C²)^{⊗n} ≈ C^{2ⁿ}
 n factors

 states are points in projective space

Lyons (LVC)

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- standard (computational) basis vectors have form

$$|I\rangle = |i_1 i_2 \dots i_n\rangle, \quad i_k = 0, 1, \quad 1 \le k \le n$$

Entangled States

An *n*-qubit state is *entangled* if it is can *not* be written a product if 1-qubit states $|\psi_1\rangle \otimes |\psi_2\rangle \otimes \cdots \otimes |\psi_n\rangle$

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Example: $|00\rangle + |11\rangle \neq (a |0\rangle + b |1\rangle) \otimes (c |0\rangle + d |1\rangle)$ for any a, b, c, dProof: Just look at

 $(a |0
angle + b |1
angle) \otimes (c |0
angle + d |1
angle) = ac |00
angle + ad |01
angle + bc |10
angle + bd |11
angle.$

Terms don't work out.

Spooky action at a distance

Alice has qubit 1 and Bob has qubit 2 of state $|00\rangle + |11\rangle$ in labs separated far apart. Each measures 0 or 1 with probability 1/2, but they obtain the same outcome (both 0 or both 1) with probability 1.

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Motivation to study multiqubit states

Multiqubit states encode *data* and can be *processed* to perform algorithms and secure communication in ways that are (believed to be) not achievable with classical processing of classical bits. Entanglement and nonlocality play a role of essential resources for the speed up over classical algorithms.

Basics

② Graphs and Graph States

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The "plus" state

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Observation: $|+\rangle^{\otimes n} = \sum_{I} |I\rangle$

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The 2-qubit *C* operator (controlled-*Z*)

 $a\left|00
ight
angle+b\left|01
ight
angle+c\left|10
ight
angle+d\left|11
ight
angle
ightarrow a\left|00
ight
angle+b\left|01
ight
angle+c\left|10
ight
angle-d\left|11
ight
angle$

$\begin{array}{l} \mathsf{vertex} \longleftrightarrow \mathsf{qubit} \ \mathsf{in} \ |+\rangle \ \mathsf{state} \\ \mathsf{edge} \longleftrightarrow \mathcal{C} \ \mathsf{operator} \ \mathsf{on} \ \mathsf{edge} \ \mathsf{of} \ \mathsf{the} \ \mathsf{edge} \end{array}$

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• for edge $e = \{a, b\}$, write C_e for C operator on qubits a, b

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Facts:

- Graph states are the resource for a *measurement-based quantum computation*, capable of implementing any quantum algorithm.
- Graph states play a key role in encoding and error correction theory and implementation.

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Pauli matrices
$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$
, $Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$, $Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

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Example: $|K_3\rangle$ is stabilized by $X\otimes Z\otimes Z, Z\otimes X\otimes Z, Z\otimes Z\otimes X$

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Philosophy: local symmetry is important and useful in studying entanglement in general. Among all local operators, the Paulis play a special role for encoding and error correction.

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• study natural generalizations of graphs and graph states

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- look for algorithm and encoding applications
- study local symmetries, especially Pauli

Hypergraph

A hypergraph G = (V, E) is a set V of vertices and a set E of subsets of V. Each $e \in E$ is called a *hyperedge*.



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$$\left|\psi\right\rangle = C_{1,2}C_{2,3,4}\left|+\right\rangle^{\otimes 4}$$

- = |0000
 angle+|0001
 angle+|0010
 angle+|0011
 angle+|0100
 angle
- $+ \hspace{.1in} |0101\rangle + |0110\rangle + |1000\rangle + |1001\rangle + |1010\rangle + |1011\rangle + |1111\rangle$
- $\hspace{.1in} |0111
 angle |1100
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Facts:

• If you have a black box that can decide whether an input graph state is a product state, you can solve 3-SAT

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Question: what hypergraphs G admit local Pauli symmetry? I.e., solve

$$\alpha M_1 \otimes M_2 \otimes \cdots \otimes M_n |\psi_G\rangle = |\psi_G\rangle$$

 $M_k = I, X, Y, Z$ for $1 \le k \le n$, $\alpha = \pm 1, \pm i$

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$$\pm X^{\otimes n} \left| \psi_{\mathcal{G}} \right\rangle = \left| \psi_{\mathcal{G}} \right\rangle$$

Even specialer case: assume G is permutation invariant

transposition au = (12) permutes qubits 1,2

 $a\ket{010}+b\ket{110}
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state $a |010\rangle + b |110\rangle$ is *not* permutation invariant state $|000\rangle + c(|001\rangle + |010\rangle + |100\rangle) + b |111\rangle$ is permutation invariant

Easy to see: the only permutation invariant graph states are $|K_n\rangle$

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angle$

Easy to see: if a hypergraph state is permutation invariant, and if there's a hyperedge of size m, there the hypergraph must have *all possible* hyperedges of size m

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Example: $|K_4^3\rangle$, "tetrahedron state"

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Example: $|K_4^3\rangle$, "tetrahedron state"

We write $|K_n^{m_1,\ldots,m_k}\rangle$ to denote the *n*-qubit hypergraph state that is complete in levels m_1,\ldots,m_k (i.e., has all possible hyperedges of the sizes listed)

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Observation: expansion in standard basis must obey constant coefficients for a given Hamming weight

$$|\psi_G
angle = \sum_{w=0}^n (-1)^{e_w} \sum_{I: wt(I)=w} |I
angle$$

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This leads us to look at look at " $\binom{\cdot}{m}$ stripe" in Pascal's triangle mod 2

Question: how to calculate e_w ?

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Pascal's Triangle mod 2



(image from mathforums.org)

Pauli X swaps $0 \leftrightarrow 1$, so $X^{\otimes n}$ take a weight w basis vector to a weight n - w vector with all bits flipped, thus we have $X^{\otimes n}$ symmetry if and only if

$$e_w = e_{n-w} \pmod{2}$$

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This sends us looking for *palindrome* in $\binom{\cdot}{m}$ stripes (find some examples)

"Short stripe condition", discovered independently, searching for nonlocality examples

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 $-X^{\otimes n}$ symmetry is equivalent to *anti*palindrome condition on long strips, also has short stripe condition, (see examples)

$$e_w = e_{n-w} + 1 \pmod{2}$$

 $\binom{w}{m} = \binom{w}{n-m} + 1 \pmod{2}$

Pascal's Triangle mod 2



(image from mathforums.org)

For multiple completeness levels m_1, m_2, \ldots, m_k , we have

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Summer 2015 work of students, finding (via search) and proving some families

Example:
$$\left| {{{\cal K}}_{11+8k}^{2,4}}
ight
angle$$
 has $-X^{\otimes n}$ symmetry for $k\geq 0$

Two vectors that specify a permutation invariant hypergraph $|\mathcal{K}_n^{m_1,m_2,\ldots,m_k}\rangle$

$$\begin{array}{l} e \colon |\psi_G\rangle = \sum_{I} (-1)^{e_{\mathsf{wt}(I)}} |I\rangle\\ g \colon g_{\mathsf{w}} = \left\{ \begin{array}{l} 1 & \text{if } m_j = 1 \text{ for some } j\\ 0 & \text{otherwise} \end{array} \right. \end{array}$$

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Cool answer: Let $A = \left(\binom{i}{j} \pmod{2} \right)_{1 \le i,j \le n}$ (upper right "Pascal's parallelogram").

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We have Ae = g, Ag = e. Nice, huh?

Pascal's Triangle mod 2



(image from mathforums.org)

Par(i)ty trick: when is $\binom{n}{m}$ even, odd? More generally, when does $p \mid \binom{n}{m}$?

• Expand n, m in base p, with p^i coefficient digit n_i, m_i , resp.

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- So For p = 2, $\binom{n}{m}$ is even if and only if there is a position where the base 2 expansion of *m* has a 1 and the base 2 expansion of *n* has a 0.

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Examples: see Pascal's triangle

Pascal's Triangle mod 2



(image from mathforums.org)

Question for audience: when is a Pascal row perpendicular to a vector of ± 1 entries? (Besides the one we know, alternating ± 1 .) Example in row 14.

```
1. choose n 1-qubit states \ket{\psi_1}, \ldots, \ket{\psi_n}
```

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- 2. symmetrize their product

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Amazing fact: All permutation invariant states can be made this way.

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Amazing fact: All permutation invariant states can be made this way.

Consequence: There is a one-to-one correspondence between n-qubit permutation invariant states and collections of n points on the Bloch sphere.

Local equivalence: Suppose permutation invariant states $|\psi\rangle$, $|\psi'\rangle$ are locally equivalent. Then there is a 2 × 2 unitary U such that $|\psi'\rangle = U^{\otimes n} |\psi\rangle$.

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A 2 × 2 unitary U acts on the Bloch sphere by rotation. So $|\psi\rangle$, $|\psi'\rangle$ are locally equivalent if and only if their configurations of Bloch points can be rotated one to the other.

Bloch sphere picture, cont'd

Example: $|K_4^3\rangle$



Bloch configuration are the 4 points at the corners of a rectangle on a great circle, symmetry group is $Z_2 \times Z_2$. Axis of rotations are Y, $\alpha X + \beta Z$, and $-\beta X + \alpha Z$.

Bloch sphere picture, cont'd

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Conjecture(s)/Question(s): Do all discrete symmetries of permutation invariant hypergraph states have order 2? Are there any axes of symmetry other than X, Y, and these two exotic X, Z-plane axes for $|K_4^3\rangle$?

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We have Majorana pictures

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We have lots of questions about discrete symmetries

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We would love to develop a killer app for hypergraph states: code(s) with good properties, an algorithm that can be done with hypergraphs but not graphs

Thank you!



Visit us at our website http://quantum.lvc.edu/mathphys